## Give me 10 Card Game

Set Up:

- Get a deck of cards
- Remove the Jacks, Queens, and Kings from the deck - Shuffle the deck and deal 12 cards face up.

|  |  | - ${ }_{*}^{*}{ }^{\circ}$ |  |  |  |  |  | + | $4 \% \%$ $\%$ * | \% | * |  |  | , |  |  |  |
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How to Play:

- Each player will take turns looking for partners to 10 (cards that when added together equal IO), If they find a total of 10 , they take those cards and it is the next players turn.

| \%v | 5\% | $7 \square_{00}$ |  | 82\% |
| :---: | :---: | :---: | :---: | :---: |
| $\stackrel{4}{4}$ | 4 | ${ }^{3}$ |  | $\square$ |
| - |  | - |  |  |

- When both players agree that there are no more ways to make 10 , the next 12 cards are dealt face up. How to Win:
- After all the cards have been played, each player will count the cards. The player with the most cards wins.

A variation of this game is called "I See 10 " where you take turns flipping over one card at a time and lining them up in a row. When you see a total of ten you say "I see IO." If the cards equal 10 then you take them. The player with the most cards at the end wins.
*Challenge: you could play either version of the game with the goal to find a total of 20 instead of 10 .

